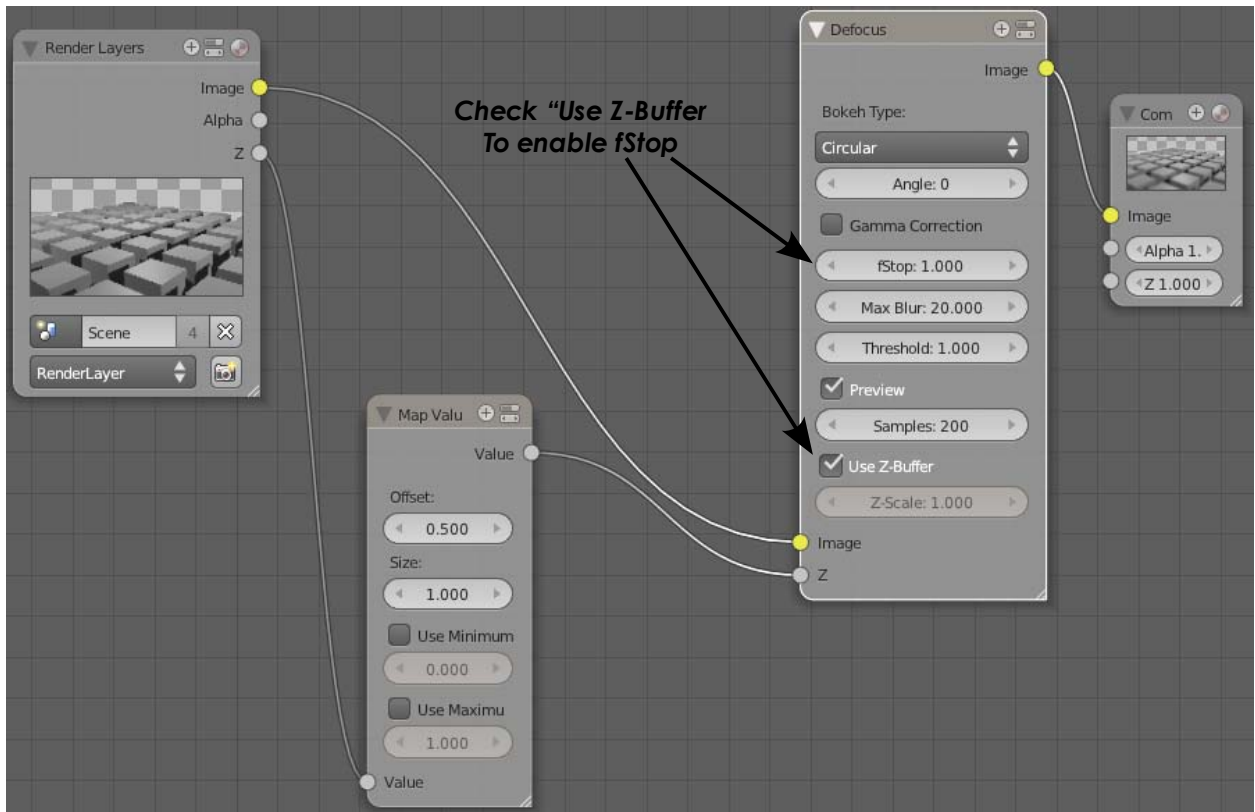


Chapter 19- Working With Nodes

Set the nodes up as displayed below and match settings:



The "Map Value" panel is used to adjust the pixels related to distance from camera and connects to the "Z" on the *Render Layer* panel and *Defocus* panel. The image Out/Ins connect as shown. Adjust the **fStop** to a low number. Like a camera, a low fStop means little is in focus beyond the target. A larger number will give a larger focus range. **MaxBlur** sets the amount of blurring while a high **Samples** setting will give you a better quality image. Experimenting with these settings will give you different results.

